#$+K!

Gizmos: a library of enhanced controls

by Julian Smart and others

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$#+K!**Copyright notice**

The licence is the wxWindows Licence.

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$#+K!**Introduction**

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$#+K!**Alphabetical class reference**

wxDynamicSashSplitEvent
wxDynamicSashUnifyEvent
wxDynamicSashWindow
wxEditableListBox
wxLEDNumberCtrl
wxMultiCellCanvas
wxMultiCellItemHandle
wxMultiCellSizer
wxRemotelyScrolledTreeCtrl
wxSplitterScrolledWindow
wxThinSplitterWindow
wxTreeCcompanionWindow

Alphabetical class reference
classref
browse00005
K Alphabetical class reference
DisableButton("Up")

$#+K!**Classes by category**

A classification of Gizmos classes by category.

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[c]lassesbycat
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[K] Classes by category
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$#+K!**Topic overviews**

This chapter contains a selection of topic overviews, first things first:

Notes on using the reference

Topic overviews
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K Topic overviews
DisableButton("Up")

$#+K!**References**

References
bibliography
browse00107
K References
DisableButton("Up")

$#+K!**What is the Gizmos library?**

This manual describes a class library with a miscellany of useful user interface classes.

[W]hat is the Gizmos library?
[t]opic1
[b]rowse00004
[K] What is the Gizmos library?
[E]nableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `introduction')")

$#+K!**wxDynamicSashSplitEvent**

wxDynamicSashSplitEvents are sent to your view by wxDynamicSashWindow whenever your view is being split by the user. It is your responsibility to handle this event by creating a new view window as a child of the wxDynamicSashWindow. wxDynamicSashWindow will automatically reparent it to the proper place in its window hierarchy.

Derived from

wxCommandEvent

Data structures

Members

wxDynamicSashSplitEvent::wxDynamicSashSplitEvent
wxDynamicSashSplitEvent::Clone

---

wxDynamicSashSplitEvent
wxdynamicsashsplitevent
browse00006
K wxDynamicSashSplitEvent
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxDynamicSashUnifyEvent**

wxDynamicSashUnifyEvents are sent to your view by wxDynamicSashWindow whenever the sash which splits your view and its sibling is being reunified such that your view is expanding to replace its sibling. You needn't do anything with this event if you are allowing wxDynamicSashWindow to manage your view's scrollbars, but it is useful if you are managing the scrollbars yourself so that you can keep the scrollbars' event handlers connected to your view's event handler class.

Derived from

wxCommandEvent

Data structures

Members

wxDynamicSashUnifyEvent::wxDynamicSashUnifyEvent
wxDynamicSashUnifyEvent::Clone

---

wxDynamicSashUnifyEvent
wxdynamicsashunifyevent
browse00009
K wxDynamicSashUnifyEvent
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxDynamicSashWindow**

wxDynamicSashWindow. See above.

Derived from

wxWindow

Data structures

Members

wxDynamicSashWindow::wxDynamicSashWindow
wxDynamicSashWindow::~wxDynamicSashWindow
wxDynamicSashWindow::AddChild
wxDynamicSashWindow::Create
wxDynamicSashWindow::GetHScrollBar
wxDynamicSashWindow::GetVScrollBar

---

wxDynamicSashWindow
wxdynamicsashwindow
browse00012
wxDynamicSashWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxEditableListBox**

This class provides a composite control that lets the user easily enter list of strings

Derived from

wxPanel

Data structures

Members

wxEditableListBox::wxEditableListBox
wxEditableListBox::GetStrings
wxEditableListBox::OnDelItem
wxEditableListBox::OnDownItem
wxEditableListBox::OnEditItem
wxEditableListBox::OnEndLabelEdit
wxEditableListBox::OnItemSelected
wxEditableListBox::OnNewItem
wxEditableListBox::OnUpItem
wxEditableListBox::SetStrings

---

wxEditableListBox
wxeditablelistbox
browse00019
K wxEditableListBox
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxLEDNumberCtrl**

wxLEDNumberCtrl

Derived from

wxControl

Data structures

Members

wxLEDNumberCtrl::wxLEDNumberCtrl
wxLEDNumberCtrl::Create
wxLEDNumberCtrl::GetAlignment
wxLEDNumberCtrl::GetDrawFaded
wxLEDNumberCtrl::GetValue
wxLEDNumberCtrl::SetAlignment
wxLEDNumberCtrl::SetDrawFaded
wxLEDNumberCtrl::SetValue

---

wxLEDNumberCtrl
wxlednumberctrl
browse00030
K wxLEDNumberCtrl
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxMultiCellCanvas**

wxCell is used internally, so we don't need to declare it here

wxMultiCellCanvas

Derived from

wxFlexGridSizer

Data structures

Members

wxMultiCellCanvas::wxMultiCellCanvas
wxMultiCellCanvas::Add
wxMultiCellCanvas::CalculateConstraints
wxMultiCellCanvas::MaxCols
wxMultiCellCanvas::MaxRows
wxMultiCellCanvas::Resize
wxMultiCellCanvas::SetMinCellSize

---

wxMultiCellCanvas
wxmulticellcanvas
browse00039
K wxMultiCellCanvas
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxMultiCellItemHandle**

classes

wxMultiCellItemHandle

Derived from

wxObject

Data structures

Members

wxMultiCellItemHandle::wxMultiCellItemHandle
wxMultiCellItemHandle::GetAlignment
wxMultiCellItemHandle::GetColumn
wxMultiCellItemHandle::GetHeight
wxMultiCellItemHandle::GetLocalSize
wxMultiCellItemHandle::GetRow
wxMultiCellItemHandle::GetStyle
wxMultiCellItemHandle::GetWeight
wxMultiCellItemHandle::GetWidth

---

wxMultiCellItemHandle
wxmulticellitemhandle
browse00047
K wxMultiCellItemHandle
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxMultiCellSizer**

wxMultiCellSizer

Derived from

wxSizer

Data structures

Members

wxMultiCellSizer::wxMultiCellSizer
wxMultiCellSizer::~wxMultiCellSizer
wxMultiCellSizer::CalcMin
wxMultiCellSizer::EnableGridLines
wxMultiCellSizer::OnPaint
wxMultiCellSizer::RecalcSizes
wxMultiCellSizer::SetColumnWidth
wxMultiCellSizer::SetDefaultCellSize
wxMultiCellSizer::SetGridPen
wxMultiCellSizer::SetRowHeight

---

wxMultiCellSizer
wxmulticellsizer
browse00057
wxMultiCellSizer
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxRemotelyScrolledTreeCtrl**

wxRemotelyScrolledTreeCtrl This tree control disables its vertical scrollbar and catches scroll events passed by a scrolled window higher in the hierarchy. It also updates the scrolled window vertical scrollbar as appropriate. **Derived from**

wxTreeCtrl

Data structures

Members

wxRemotelyScrolledTreeCtrl::wxRemotelyScrolledTreeCtrl
wxRemotelyScrolledTreeCtrl::~wxRemotelyScrolledTreeCtrl
wxRemotelyScrolledTreeCtrl::AdjustRemoteScrollbars
wxRemotelyScrolledTreeCtrl::CalcTreeSize
wxRemotelyScrolledTreeCtrl::GetCompanionWindow
wxRemotelyScrolledTreeCtrl::GetScrollPos
wxRemotelyScrolledTreeCtrl::GetScrolledWindow
wxRemotelyScrolledTreeCtrl::GetViewStart
wxRemotelyScrolledTreeCtrl::HideVScrollbar
wxRemotelyScrolledTreeCtrl::OnExpand
wxRemotelyScrolledTreeCtrl::OnPaint
wxRemotelyScrolledTreeCtrl::OnScroll
wxRemotelyScrolledTreeCtrl::OnSize
wxRemotelyScrolledTreeCtrl::PrepareDC
wxRemotelyScrolledTreeCtrl::ScrollToLine
wxRemotelyScrolledTreeCtrl::SetCompanionWindow
wxRemotelyScrolledTreeCtrl::SetScrollbars

---

wxRemotelyScrolledTreeCtrl
wxremotelyscrolledtreectrl
browse00068
K wxRemotelyScrolledTreeCtrl
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxSplitterScrolledWindow**

wxSplitterScrolledWindow This scrolled window is aware of the fact that one of its children is a splitter window. It passes on its scroll events (after some processing) to both splitter children for them scroll appropriately. **Derived from**

wxScrolledWindow

Data structures

Members

wxSplitterScrolledWindow::wxSplitterScrolledWindow
wxSplitterScrolledWindow::OnScroll
wxSplitterScrolledWindow::OnSize

---

wxSplitterScrolledWindow
wxsplitterscrolledwindow
browse00086
K wxSplitterScrolledWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxThinSplitterWindow**

wxThinSplitterWindow Implements a splitter with a less obvious sash than the usual one. **Derived from**

wxSplitterWindow

Data structures

Members

wxThinSplitterWindow::wxThinSplitterWindow
wxThinSplitterWindow::DrawSash
wxThinSplitterWindow::OnSize
wxThinSplitterWindow::SashHitTest
wxThinSplitterWindow::SizeWindows

---

wxThinSplitterWindow
wxthinsplitterwindow
browse00090
K wxThinSplitterWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!**wxTreeCompanionWindow**

wxTreeCompanionWindow A window displaying values associated with tree control items. **Derived from**

wxWindow

Data structures

Members

wxTreeCompanionWindow::wxTreeCompanionWindow
wxTreeCompanionWindow::DrawItem
wxTreeCompanionWindow::GetTreeCtrl
wxTreeCompanionWindow::OnExpand
wxTreeCompanionWindow::OnPaint
wxTreeCompanionWindow::OnScroll
wxTreeCompanionWindow::SetTreeCtrl

---

wxTreeCompanionWindow
wxtreecompanionwindow
browse00096
K wxTreeCompanionWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `classref')")

$#+K!Notes on using the reference

In the descriptions of the wxWindows classes and their member functions, note that descriptions of inherited member functions are not duplicated in derived classes unless their behaviour is different. So in using a class such as wxScrolledWindow, be aware that wxWindow functions may be relevant.

Note also that arguments with default values may be omitted from a function call, for brevity. Size and position arguments may usually be given a value of -1 (the default), in which case wxWindows will choose a suitable value.

Most strings are returned as wxString objects. However, for remaining char * return values, the strings are allocated and deallocated by wxWindows. Therefore, return values should always be copied for long-term use, especially since the same buffer is often used by wxWindows.

The member functions are given in alphabetical order except for constructors and destructors which appear first.

Notes on using the reference
referencenotes
browse00106
K Notes on using the reference
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `overviews')")

$#+K!wxDynamicSashSplitEvent::wxDynamicSashSplitEvent

wxDynamicSashSplitEvent(**const wxDynamicSashSplitEvent&** *event*)K

wxDynamicSashSplitEvent(**wxObject*** *target*)K

wxDynamicSashSplitEvent()K

---

wxDynamicSashSplitEvent::wxDynamicSashSplitEvent
wxdynamicsashspliteventwxdynamicsashsplitevent
browse00007
K wxDynamicSashSplitEvent wxDynamicSashSplitEvent
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxdynamicsashsplitevent')")
K wxDynamicSashSplitEvent
K wxDynamicSashSplitEvent
K wxDynamicSashSplitEvent

$#+KK!**wxDynamicSashSplitEvent::Clone**

wxEvent* Clone() **const**

---

wxDynamicSashSplitEvent::Clone
wxdynamicsashspliteventclone
browse00008
K wxDynamicSashSplitEvent Clone
K Clone
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxdynamicsashsplitevent')")

$#+K!wxDynamicSashUnifyEvent::wxDynamicSashUnifyEvent

wxDynamicSashUnifyEvent(**const wxDynamicSashUnifyEvent&** *event*)K

wxDynamicSashUnifyEvent(**wxObject*** *target*)K

wxDynamicSashUnifyEvent()K

---

wxDynamicSashUnifyEvent::wxDynamicSashUnifyEvent
wxdynamicsashunifyeventwxdynamicsashunifyevent
browse00010
K wxDynamicSashUnifyEvent wxDynamicSashUnifyEvent
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxdynamicsashunifyevent')")
K wxDynamicSashUnifyEvent
K wxDynamicSashUnifyEvent
K wxDynamicSashUnifyEvent

$#+KK!**wxDynamicSashUnifyEvent::Clone**

wxEvent* Clone() **const**

---

wxDynamicSashUnifyEvent::Clone
wxdynamicsashunifyeventclone
browse00011
K wxDynamicSashUnifyEvent Clone
K Clone
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxdynamicsashunifyevent')")

$#+K!**wxDynamicSashWindow::wxDynamicSashWindow**

wxDynamicSashWindow(**wxWindow*** *parent*, **wxWindowID** *id*, **const wxPoint&** *pos = wxDefaultPosition*, **const wxSize&** *size = wxDefaultSize*, **long style = wxCLIP_CHILDREN | wxDS_MANAGE_SCROLLBARS |** *wxDS_DRAG_CORNER*, **const wxString&** *name = "dynamicSashWindow"*)K

wxDynamicSashWindow()K

---

wxDynamicSashWindow::wxDynamicSashWindow
wxdynamicsashwindowwxdynamicsashwindow
browse00013
K wxDynamicSashWindow wxDynamicSashWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxdynamicsashwindow')")
K wxDynamicSashWindow
K wxDynamicSashWindow

$#+K!**wxDynamicSashWindow::~wxDynamicSashWindow**

~wxDynamicSashWindow()K

---

wxDynamicSashWindow::~wxDynamicSashWindow
wxdynamicsashwindowdtor
browse00014
K wxDynamicSashWindow ~wxDynamicSashWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxdynamicsashwindow')")
K ~wxDynamicSashWindow

$#+K!**wxDynamicSashWindow::AddChild**

void AddChild(**wxWindowBase*** *child*)K

This is overloaded from wxWindowBase. It's not here for you to call directly.

---

wxDynamicSashWindow::AddChild
wxdynamicsashwindowaddchild
browse00015
K wxDynamicSashWindow AddChild
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxdynamicsashwindow')")
K AddChild

$#+K!**wxDynamicSashWindow::Create**

bool Create(**wxWindow*** *parent*, **wxWindowID** *id*, **const wxPoint&** *pos = wxDefaultPosition*, **const wxSize&** *size = wxDefaultSize*, **long style = wxCLIP_CHILDREN | wxDS_MANAGE_SCROLLBARS |** *wxDS_DRAG_CORNER*, **const wxString&** *name = "dynamicSashWindow"*)^K

---

wxDynamicSashWindow::Create
wxdynamicsashwindowcreate
browse00016
K wxDynamicSashWindow Create
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxdynamicsashwindow')")
K Create

$#+KK!**wxDynamicSashWindow::GetHScrollBar**

wxScrollBar* GetHScrollBar(**const wxWindow*** *child*) **const**

---

wxDynamicSashWindow::GetHScrollBar
wxdynamicsashwindowgethscrollbar
browse00017
K wxDynamicSashWindow GetHScrollBar
K GetHScrollBar
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxdynamicsashwindow')")

$#+KK!**wxDynamicSashWindow::GetVScrollBar**

wxScrollBar* GetVScrollBar(**const wxWindow*** *child*) **const**

---

wxDynamicSashWindow::GetVScrollBar
wxdynamicsashwindowgetvscrollbar
browse00018
K wxDynamicSashWindow GetVScrollBar
K GetVScrollBar
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxdynamicsashwindow')")

$#+K!**wxEditableListBox::wxEditableListBox**

wxEditableListBox(**wxWindow*** *parent*, **wxWindowID** *id*, **const wxString&** *label*, **const wxPoint&** *pos = wxDefaultPosition*, **const wxSize&** *size = wxDefaultSize*, **const wxString&** *name = wxT("editableListBox")*)K

---

wxEditableListBox::wxEditableListBox
wxeditablelistboxwxeditablelistbox
browse00020
K wxEditableListBox wxEditableListBox
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxeditablelistbox')")
K wxEditableListBox

$#+K!**wxEditableListBox::GetStrings**

void GetStrings(**wxArrayString&** *strings*)K

---

wxEditableListBox::GetStrings
wxeditablelistboxgetstrings
browse00021
K wxEditableListBox GetStrings
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxeditablelistbox')")
K GetStrings

$#+K!**wxEditableListBox::OnDelItem**

void OnDelItem(**wxCommandEvent&** *event*)K

---

wxEditableListBox::OnDelItem
wxeditablelistboxondelitem
browse00022
K wxEditableListBox OnDelItem
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxeditablelistbox')")
K OnDelItem

$#+K!**wxEditableListBox::OnDownItem**

void OnDownItem(**wxCommandEvent&** *event*)K

---

wxEditableListBox::OnDownItem
wxeditablelistboxondownitem
browse00023
K wxEditableListBox OnDownItem
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxeditablelistbox')")
K OnDownItem

$#+K!**wxEditableListBox::OnEditItem**

void OnEditItem(**wxCommandEvent&** *event*)K

---

wxEditableListBox::OnEditItem
wxeditablelistboxoneditem
browse00024
K wxEditableListBox OnEditItem
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxeditablelistbox')")
K OnEditItem

$#+K!**wxEditableListBox::OnEndLabelEdit**

void OnEndLabelEdit(**wxListEvent&** *event*)K

---

wxEditableListBox::OnEndLabelEdit
wxeditablelistboxonendlabeledit
browse00025
K wxEditableListBox OnEndLabelEdit
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxeditablelistbox')")
K OnEndLabelEdit

$#+K!wxEditableListBox::OnItemSelected

void OnItemSelected(**wxListEvent&** *event*)K

---

wxEditableListBox::OnItemSelected
wxeditablelistboxonitemselected
browse00026
K wxEditableListBox OnItemSelected
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxeditablelistbox')")
K OnItemSelected

$#+K!**wxEditableListBox::OnNewItem**

void OnNewItem(**wxCommandEvent&** *event*)K

---

wxEditableListBox::OnNewItem
wxeditablelistboxonnewitem
browse00027
K wxEditableListBox OnNewItem
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxeditablelistbox')")
K OnNewItem

$#+K!**wxEditableListBox::OnUpItem**

void OnUpItem(**wxCommandEvent&** *event*)K

---

wxEditableListBox::OnUpItem
wxeditablelistboxonupitem
browse00028
K wxEditableListBox OnUpItem
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxeditablelistbox')")
K OnUpItem

$#+K!**wxEditableListBox::SetStrings**

void SetStrings(**const wxArrayString&** *strings*)K

---

wxEditableListBox::SetStrings
wxeditablelistboxsetstrings
browse00029
K wxEditableListBox SetStrings
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxeditablelistbox')")
K SetStrings

$#+K!**wxLEDNumberCtrl::wxLEDNumberCtrl**

wxLEDNumberCtrl(**wxWindow*** *parent*, **wxWindowID** *id = -1*, **const wxPoint&** *pos = wxDefaultPosition*, **const wxSize&** *size = wxDefaultSize*, **long style = wxLED_ALIGN_LEFT |** *wxLED_DRAW_FADED*)K

wxLEDNumberCtrl()K

Constructors.

---

wxLEDNumberCtrl::wxLEDNumberCtrl
wxlednumberctrlwxlednumberctrl
browse00031
K wxLEDNumberCtrl wxLEDNumberCtrl
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxlednumberctrl')")
K wxLEDNumberCtrl
K wxLEDNumberCtrl

$#+K!**wxLEDNumberCtrl::Create**

bool Create(**wxWindow*** *parent*, **wxWindowID** *id = -1*, **const wxPoint&** *pos = wxDefaultPosition*, **const wxSize&** *size = wxDefaultSize*, **long** *style = 0*)K

Create functions.

---

wxLEDNumberCtrl::Create
wxlednumberctrlcreate
browse00032
K wxLEDNumberCtrl Create
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxlednumberctrl')")
K Create

$#+KK!**wxLEDNumberCtrl::GetAlignment**

wxLEDValueAlign GetAlignment() **const**

---

wxLEDNumberCtrl::GetAlignment
wxlednumberctrlgetalignment
browse00033
K wxLEDNumberCtrl GetAlignment
K GetAlignment
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxlednumberctrl')")

$#+KK!**wxLEDNumberCtrl::GetDrawFaded**

bool GetDrawFaded() **const**

---

wxLEDNumberCtrl::GetDrawFaded
wxlednumberctrlgetdrawfaded
browse00034
K wxLEDNumberCtrl GetDrawFaded
K GetDrawFaded
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxlednumberctrl')")

$#+KK!**wxLEDNumberCtrl::GetValue**

const wxString& GetValue() **const**

---

wxLEDNumberCtrl::GetValue
wxlednumberctrlgetvalue
browse00035
K wxLEDNumberCtrl GetValue
K GetValue
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxlednumberctrl')")

$#+K!**wxLEDNumberCtrl::SetAlignment**

void SetAlignment(**wxLEDValueAlign** *Alignment*, **bool** *Redraw = TRUE*)K

---

wxLEDNumberCtrl::SetAlignment
wxlednumberctrlsetalignment
browse00036
K wxLEDNumberCtrl SetAlignment
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxlednumberctrl')")
K SetAlignment

$#+K!**wxLEDNumberCtrl::SetDrawFaded**

void SetDrawFaded(**bool** *DrawFaded*, **bool** *Redraw = TRUE*)K

---

wxLEDNumberCtrl::SetDrawFaded
wxlednumberctrlsetdrawfaded
browse00037
K wxLEDNumberCtrl SetDrawFaded
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxlednumberctrl')")
K SetDrawFaded

$#+K!**wxLEDNumberCtrl::SetValue**

void SetValue(**const wxString&** *Value*, **bool** *Redraw = TRUE*)K

---

wxLEDNumberCtrl::SetValue
wxlednumberctrlsetvalue
browse00038
K wxLEDNumberCtrl SetValue
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxlednumberctrl')")
K SetValue

$#+K!**wxMultiCellCanvas::wxMultiCellCanvas**

wxMultiCellCanvas(**wxWindow*** *parent*, **int** *numRows = 2*, **int** *numCols = 2*)K

---

wxMultiCellCanvas::wxMultiCellCanvas
wxmulticellcanvaswxmulticellcanvas
browse00040
K wxMultiCellCanvas wxMultiCellCanvas
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellcanvas')")
K wxMultiCellCanvas

$#+K!**wxMultiCellCanvas::Add**

void Add(**wxWindow*** *win*, **unsigned int** *row*, **unsigned int** *col*)K

---

wxMultiCellCanvas::Add
wxmulticellcanvasadd
browse00041
K wxMultiCellCanvas Add
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellcanvas')")
K Add

$#+K!**wxMultiCellCanvas::CalculateConstraints**

void CalculateConstraints()K

---

wxMultiCellCanvas::CalculateConstraints
wxmulticellcanvascalculateconstraints
browse00042
K wxMultiCellCanvas CalculateConstraints
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellcanvas')")
K CalculateConstraints

$#+K!**wxMultiCellCanvas::MaxCols**

int MaxCols()K

---

wxMultiCellCanvas::MaxCols
wxmulticellcanvasmaxcols
browse00043
K wxMultiCellCanvas MaxCols
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellcanvas')")
K MaxCols

$#+K!**wxMultiCellCanvas::MaxRows**

int MaxRows()K

---

wxMultiCellCanvas::MaxRows
wxmulticellcanvasmaxrows
browse00044
K wxMultiCellCanvas MaxRows
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellcanvas')")
K MaxRows

$#+K!**wxMultiCellCanvas::Resize**

void Resize(**int** *numRows*, **int** *numCols*)K

---

wxMultiCellCanvas::Resize
wxmulticellcanvasresize
browse00045
K wxMultiCellCanvas Resize
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellcanvas')")
K Resize

$#+K!**wxMultiCellCanvas::SetMinCellSize**

void SetMinCellSize(**const wxSize** *size*)K

---

wxMultiCellCanvas::SetMinCellSize
wxmulticellcanvassetmincellsize
browse00046
K wxMultiCellCanvas SetMinCellSize
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellcanvas')")
K SetMinCellSize

$#+K!wxMultiCellItemHandle::wxMultiCellItemHandle

wxMultiCellItemHandle(**int** *row*, **int** *column*, **wxSize** *size*, **wxResizable** *style = wxNOT_RESIZABLE*, **wxSize** *weight = wxSize(1,1)*, **int** *align = wxALIGN_NOT*)K

wxMultiCellItemHandle(**int** *row*, **int** *column*, **wxResizable** *style*, **wxSize** *weight = wxSize(1,1)*, **int** *align = wxALIGN_NOT*)K

wxMultiCellItemHandle(**int** *row*, **int** *column*, **int** *align*)K

wxMultiCellItemHandle(**int** *row*, **int** *column*, **int** *height = 1*, **int** *width = 1*, **wxSize** *size = wxDefaultSize*, **wxResizable** *style = wxNOT_RESIZABLE*, **wxSize** *weight = wxSize(1,1)*, **int** *align = wxALIGN_NOT*)K

---

wxMultiCellItemHandle::wxMultiCellItemHandle
wxmulticellitemhandlewxmulticellitemhandle
browse00048
K wxMultiCellItemHandle wxMultiCellItemHandle
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellitemhandle')")
K wxMultiCellItemHandle
K wxMultiCellItemHandle
K wxMultiCellItemHandle
K wxMultiCellItemHandle

$#+K!**wxMultiCellItemHandle::GetAlignment**

int GetAlignment()K

---

wxMultiCellItemHandle::GetAlignment
wxmulticellitemhandlegetalignment
browse00049
K wxMultiCellItemHandle GetAlignment
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellitemhandle')")
K GetAlignment

$#+K!**wxMultiCellItemHandle::GetColumn**

int GetColumn()K

---

wxMultiCellItemHandle::GetColumn
wxmulticellitemhandlegetcolumn
browse00050
K wxMultiCellItemHandle GetColumn
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellitemhandle')")
K GetColumn

$#+K!**wxMultiCellItemHandle::GetHeight**

int GetHeight()K

---

wxMultiCellItemHandle::GetHeight
wxmulticellitemhandlegetheight
browse00051
K wxMultiCellItemHandle GetHeight
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellitemhandle')")
K GetHeight

$#+K!**wxMultiCellItemHandle::GetLocalSize**

wxSize GetLocalSize()K

---

wxMultiCellItemHandle::GetLocalSize
wxmulticellitemhandlegetlocalsize
browse00052
K wxMultiCellItemHandle GetLocalSize
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellitemhandle')")
K GetLocalSize

$#+K!**wxMultiCellItemHandle::GetRow**

int GetRow()K

---

wxMultiCellItemHandle::GetRow
wxmulticellitemhandlegetrow
browse00053
K wxMultiCellItemHandle GetRow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellitemhandle')")
K GetRow

$#+K!**wxMultiCellItemHandle::GetStyle**

wxResizable GetStyle()K

---

wxMultiCellItemHandle::GetStyle
wxmulticellitemhandlegetstyle
browse00054
K wxMultiCellItemHandle GetStyle
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellitemhandle')")
K GetStyle

$#+K!**wxMultiCellItemHandle::GetWeight**

wxSize GetWeight()K

---

wxMultiCellItemHandle::GetWeight
wxmulticellitemhandlegetweight
browse00055
K wxMultiCellItemHandle GetWeight
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellitemhandle')")
K GetWeight

$#+K!**wxMultiCellItemHandle::GetWidth**

int GetWidth()K

---

wxMultiCellItemHandle::GetWidth
wxmulticellitemhandlegetwidth
browse00056
K wxMultiCellItemHandle GetWidth
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellitemhandle')")
K GetWidth

$#+K!wxMultiCellSizer::wxMultiCellSizer

wxMultiCellSizer(**int** *rows*, **int** *cols*)K

wxMultiCellSizer(**wxSize &** *size*)K

---

wxMultiCellSizer::wxMultiCellSizer
wxmulticellsizerwxmulticellsizer
browse00058
K wxMultiCellSizer wxMultiCellSizer
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellsizer')")
K wxMultiCellSizer
K wxMultiCellSizer

$#+K!**wxMultiCellSizer::~wxMultiCellSizer**

~wxMultiCellSizer()K

---

wxMultiCellSizer::~wxMultiCellSizer
wxmulticellsizerdtor
browse00059
K wxMultiCellSizer ~wxMultiCellSizer
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellsizer')")
K ~wxMultiCellSizer

$#+K!**wxMultiCellSizer::CalcMin**

wxSize CalcMin()K

---

wxMultiCellSizer::CalcMin
wxmulticellsizercalcmin
browse00060
K wxMultiCellSizer CalcMin
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellsizer')")
K CalcMin

$#+K!**wxMultiCellSizer::EnableGridLines**

bool EnableGridLines(**wxWindow*** *win*)K

---

wxMultiCellSizer::EnableGridLines
wxmulticellsizerenablegridlines
browse00061
K wxMultiCellSizer EnableGridLines
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellsizer')")
K EnableGridLines

$#+K!**wxMultiCellSizer::OnPaint**

void OnPaint(**wxDC&** *dc*)K

---

wxMultiCellSizer::OnPaint
wxmulticellsizeronpaint
browse00062
K wxMultiCellSizer OnPaint
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellsizer')")
K OnPaint

$#+K!**wxMultiCellSizer::RecalcSizes**

void RecalcSizes()K

---

wxMultiCellSizer::RecalcSizes
wxmulticellsizerrecalcsizes
browse00063
K wxMultiCellSizer RecalcSizes
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellsizer')")
K RecalcSizes

$#+K!**wxMultiCellSizer::SetColumnWidth**

bool SetColumnWidth(**int** *column*, **int** *colSize = 5*, **bool** *expandable = FALSE*)K

---

wxMultiCellSizer::SetColumnWidth
wxmulticellsizersetcolumnwidth
browse00064
K wxMultiCellSizer SetColumnWidth
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellsizer')")
K SetColumnWidth

$#+K!**wxMultiCellSizer::SetDefaultCellSize**

bool SetDefaultCellSize(**wxSize** *size*)K

---

wxMultiCellSizer::SetDefaultCellSize
wxmulticellsizersetdefaultcellsize
browse00065
K wxMultiCellSizer SetDefaultCellSize
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxmulticellsizer')")
K SetDefaultCellSize

$#+K!**wxMultiCellSizer::SetGridPen**

bool SetGridPen(**wxPen*** *pen*)K

---

wxMultiCellSizer::SetGridPen
wxmulticellsizersetgridpen
browse00066
K wxMultiCellSizer SetGridPen
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellsizer')")
K SetGridPen

$#+K!**wxMultiCellSizer::SetRowHeight**

bool SetRowHeight(**int** *row*, **int** *rowSize = 5*, **bool** *expandable = FALSE*)K

---

wxMultiCellSizer::SetRowHeight
wxmulticellsizersetrowheight
browse00067
K wxMultiCellSizer SetRowHeight
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxmulticellsizer')")
K SetRowHeight

$#+K!wxRemotelyScrolledTreeCtrl::wxRemotelyScrolledTreeCtrl

wxRemotelyScrolledTreeCtrl(**wxWindow*** *parent*, **wxWindowID** *id*, **const wxPoint&** *pt = wxDefaultPosition*, **const wxSize&** *sz = wxDefaultSize*, **long** *style = wxTR_HAS_BUTTONS*)[K]

---

[w]xRemotelyScrolledTreeCtrl::wxRemotelyScrolledTreeCtrl
[w]xremotelyscrolledtreectrlwxremotelyscrolledtreectrl
[b]rowse00069
[K] wxRemotelyScrolledTreeCtrl wxRemotelyScrolledTreeCtrl
[E]nableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")
[K] wxRemotelyScrolledTreeCtrl

$#+K!**wxRemotelyScrolledTreeCtrl::~wxRemotelyScrolledTreeCtrl**

~wxRemotelyScrolledTreeCtrl()K

---

wxRemotelyScrolledTreeCtrl::~wxRemotelyScrolledTreeCtrl
wxremotelyscrolledtreectrldtor
browse00070
K wxRemotelyScrolledTreeCtrl ~wxRemotelyScrolledTreeCtrl
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")
K ~wxRemotelyScrolledTreeCtrl

$#+K!wxRemotelyScrolledTreeCtrl::AdjustRemoteScrollbars

void AdjustRemoteScrollbars()K

Adjust the containing wxScrolledWindow's scrollbars appropriately

---

wxRemotelyScrolledTreeCtrl::AdjustRemoteScrollbars
wxremotelyscrolledtreectrladjustremotescrollbars
browse00071
K wxRemotelyScrolledTreeCtrl AdjustRemoteScrollbars
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")
K AdjustRemoteScrollbars

$#+K!wxRemotelyScrolledTreeCtrl::CalcTreeSize

void CalcTreeSize(**const wxTreeItemId&** *id*, **wxRect&** *rect*)[K]

void CalcTreeSize(**wxRect&** *rect*)[K]

Calculate the tree overall size so we can set the scrollbar correctly

---

[w]xRemotelyScrolledTreeCtrl::CalcTreeSize
[w]xremotelyscrolledtreectrlcalctreesize
[b]rowse00072
[K] wxRemotelyScrolledTreeCtrl CalcTreeSize
[E]nableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")
[K] CalcTreeSize
[K] CalcTreeSize

$#+KK!**wxRemotelyScrolledTreeCtrl::GetCompanionWindow**

wxWindow* GetCompanionWindow() **const**

---

wxRemotelyScrolledTreeCtrl::GetCompanionWindow
wxremotelyscrolledtreectrlgetcompanionwindow
browse00073
K wxRemotelyScrolledTreeCtrl GetCompanionWindow
K GetCompanionWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")

$#+KK!**wxRemotelyScrolledTreeCtrl::GetScrollPos**

int GetScrollPos(**int** *orient*) **const**

In case we're using the generic tree control.

---

wxRemotelyScrolledTreeCtrl::GetScrollPos
wxremotelyscrolledtreectrlgetscrollpos
browse00074
K wxRemotelyScrolledTreeCtrl GetScrollPos
K GetScrollPos
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")

$#+KK!**wxRemotelyScrolledTreeCtrl::GetScrolledWindow**

wxScrolledWindow* GetScrolledWindow() **const**

Find the scrolled window that contains this control

---

wxRemotelyScrolledTreeCtrl::GetScrolledWindow
wxremotelyscrolledtreectrlgetscrolledwindow
browse00075
K wxRemotelyScrolledTreeCtrl GetScrolledWindow
K GetScrolledWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")

$#+KK!**wxRemotelyScrolledTreeCtrl::GetViewStart**

void GetViewStart(**int*** *x*, **int*** *y*) **const**

In case we're using the generic tree control. Get the view start

---

wxRemotelyScrolledTreeCtrl::GetViewStart
wxremotelyscrolledtreectrlgetviewstart
browse00076
K wxRemotelyScrolledTreeCtrl GetViewStart
K GetViewStart
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")

$#+K!**wxRemotelyScrolledTreeCtrl::HideVScrollbar**

void HideVScrollbar()[K]

Helpers

---

[w]xRemotelyScrolledTreeCtrl::HideVScrollbar
[w]xremotelyscrolledtreectrlhidevscrollbar
[b]rowse00077
[K] wxRemotelyScrolledTreeCtrl HideVScrollbar
[E]nableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxremotelyscrolledtreectrl')")
[K] HideVScrollbar

$#+K!wxRemotelyScrolledTreeCtrl::OnExpand

void OnExpand(**wxTreeEvent&** *event*)K

---

wxRemotelyScrolledTreeCtrl::OnExpand
wxremotelyscrolledtreectrlonexpand
browse00078
K wxRemotelyScrolledTreeCtrl OnExpand
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxremotelyscrolledtreectrl')")
K OnExpand

$#+K!**wxRemotelyScrolledTreeCtrl::OnPaint**

void OnPaint(**wxPaintEvent&** *event*)K

---

wxRemotelyScrolledTreeCtrl::OnPaint
wxremotelyscrolledtreectrlonpaint
browse00079
K wxRemotelyScrolledTreeCtrl OnPaint
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxremotelyscrolledtreectrl')")
K OnPaint

$#+K!**wxRemotelyScrolledTreeCtrl::OnScroll**

void OnScroll(wxScrollWinEvent& *event*)K

---

wxRemotelyScrolledTreeCtrl::OnScroll
wxremotelyscrolledtreectrlonscroll
browse00080
K wxRemotelyScrolledTreeCtrl OnScroll
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")
K OnScroll

$#+K!**wxRemotelyScrolledTreeCtrl::OnSize**

void OnSize(**wxSizeEvent&** *event*)K

Events

---

wxRemotelyScrolledTreeCtrl::OnSize
wxremotelyscrolledtreectrlonsize
browse00081
K wxRemotelyScrolledTreeCtrl OnSize
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")
K OnSize

$#+K!wxRemotelyScrolledTreeCtrl::PrepareDC

void PrepareDC(**wxDC&** *dc*)K

In case we're using the generic tree control.

---

wxRemotelyScrolledTreeCtrl::PrepareDC
wxremotelyscrolledtreectrlpreparedc
browse00082
K wxRemotelyScrolledTreeCtrl PrepareDC
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")
K PrepareDC

$#+K!**wxRemotelyScrolledTreeCtrl::ScrollToLine**

void ScrollToLine(**int** *posHoriz*, **int** *posVert*)K

Scroll to the given line (in scroll units where each unit is the height of an item)

---

wxRemotelyScrolledTreeCtrl::ScrollToLine
wxremotelyscrolledtreectrlscrolltoline
browse00083
K wxRemotelyScrolledTreeCtrl ScrollToLine
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")
K ScrollToLine

$#+K!**wxRemotelyScrolledTreeCtrl::SetCompanionWindow**

void SetCompanionWindow(**wxWindow*** *companion*)K

Accessors The companion window is one which will get notified when certain events happen such as node expansion

---

wxRemotelyScrolledTreeCtrl::SetCompanionWindow
wxremotelyscrolledtreectrlsetcompanionwindow
browse00084
K wxRemotelyScrolledTreeCtrl SetCompanionWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")
K SetCompanionWindow

$#+K!**wxRemotelyScrolledTreeCtrl::SetScrollbars**

void SetScrollbars(**int** *pixelsPerUnitX*, **int** *pixelsPerUnitY*, **int** *noUnitsX*, **int** *noUnitsY*, **int** *xPos = 0*, **int** *yPos = 0*, **bool** *noRefresh = FALSE*)K

Overrides Override this in case we're using the generic tree control. Calls to this should disable the vertical scrollbar. Number of pixels per user unit (0 or -1 for no scrollbar) Length of virtual canvas in user units Length of page in user units

---

wxRemotelyScrolledTreeCtrl::SetScrollbars
wxremotelyscrolledtreectrlsetscrollbars
browse00085
K wxRemotelyScrolledTreeCtrl SetScrollbars
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxremotelyscrolledtreectrl')")
K SetScrollbars

$#+K!wxSplitterScrolledWindow::wxSplitterScrolledWindow

wxSplitterScrolledWindow(**wxWindow*** *parent*, **wxWindowID** *id = -1*, **const wxPoint&** *pos = wxDefaultPosition*, **const wxSize&** *sz = wxDefaultSize*, **long** *style = 0*)K

---

wxSplitterScrolledWindow::wxSplitterScrolledWindow
wxsplitterscrolledwindowwxsplitterscrolledwindow
browse00087
K wxSplitterScrolledWindow wxSplitterScrolledWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxsplitterscrolledwindow')")
K wxSplitterScrolledWindow

$#+K!**wxSplitterScrolledWindow::OnScroll**

void OnScroll(wxScrollWinEvent& *event*)K

Overrides Events

---

wxSplitterScrolledWindow::OnScroll
wxsplitterscrolledwindowonscroll
browse00088
K wxSplitterScrolledWindow OnScroll
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxsplitterscrolledwindow')")
K OnScroll

$#+K!wxSplitterScrolledWindow::OnSize

void OnSize(**wxSizeEvent&** *event*)K

---

wxSplitterScrolledWindow::OnSize
wxsplitterscrolledwindowonsize
browse00089
K wxSplitterScrolledWindow OnSize
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxsplitterscrolledwindow')")
K OnSize

$#+K!**wxThinSplitterWindow::wxThinSplitterWindow**

wxThinSplitterWindow(**wxWindow*** *parent*, **wxWindowID** *id = -1*, **const wxPoint&** *pos = wxDefaultPosition*, **const wxSize&** *sz = wxDefaultSize*, **long style = wxSP_3D |** *wxCLIP_CHILDREN*)K

---

wxThinSplitterWindow::wxThinSplitterWindow
wxthinsplitterwindowwxthinsplitterwindow
browse00091
K wxThinSplitterWindow wxThinSplitterWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxthinsplitterwindow')")
K wxThinSplitterWindow

$#+K!**wxThinSplitterWindow::DrawSash**

void DrawSash(**wxDC&** *dc*)K

---

wxThinSplitterWindow::DrawSash
wxthinsplitterwindowdrawsash
browse00092
K wxThinSplitterWindow DrawSash
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxthinsplitterwindow')")
K DrawSash

$#+K!**wxThinSplitterWindow::OnSize**

void OnSize(**wxSizeEvent&** *event*)K

Events

---

wxThinSplitterWindow::OnSize
wxthinsplitterwindowonsize
browse00093
K wxThinSplitterWindow OnSize
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxthinsplitterwindow')")
K OnSize

$#+K! **wxThinSplitterWindow::SashHitTest**

bool SashHitTest(**int** *x*, **int** *y*, **int** *tolerance = 2*)K

Tests for x, y over sash. Overriding this allows us to increase the tolerance.

---

wxThinSplitterWindow::SashHitTest
wxthinsplitterwindowsashhittest
browse00094
K wxThinSplitterWindow SashHitTest
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxthinsplitterwindow')")
K SashHitTest

$#+K!**wxThinSplitterWindow::SizeWindows**

void SizeWindows()K

Overrides

---

wxThinSplitterWindow::SizeWindows
wxthinsplitterwindowsizewindows
browse00095
K wxThinSplitterWindow SizeWindows
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxthinsplitterwindow')")
K SizeWindows

$#+K!**wxTreeCompanionWindow::wxTreeCompanionWindow**

wxTreeCompanionWindow(**wxWindow*** *parent*, **wxWindowID** *id = -1*, **const wxPoint&** *pos = wxDefaultPosition*, **const wxSize&** *sz = wxDefaultSize*, **long** *style = 0*)K

---

wxTreeCompanionWindow::wxTreeCompanionWindow
wxtreecompanionwindowwxtreecompanionwindow
browse00097
K wxTreeCompanionWindow wxTreeCompanionWindow
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxtreecompanionwindow')")
K wxTreeCompanionWindow

$#+K!**wxTreeCcompanionWindow::DrawItem**

void DrawItem(**wxDC&** *dc*, **wxTreeItemId** *id*, **const wxRect&** *rect*)[K]

Overrides

---

[w]xTreeCompanionWindow::DrawItem
[w]xtreecompanionwindowdrawitem
[b]rowse00098
[K] wxTreeCompanionWindow DrawItem
[E]nableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxtreecompanionwindow')")
[K] DrawItem

$#+KK!**wxTreeCcompanionWindow::GetTreeCtrl**

wxRemotelyScrolledTreeCtrl* GetTreeCtrl() **const**

Operations Accessors

---

wxTreeCompanionWindow::GetTreeCtrl
wxtreecompanionwindowgettreectrl
browse00099
K wxTreeCompanionWindow GetTreeCtrl
K GetTreeCtrl
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxtreecompanionwindow')")

$#+K!wxTreeCompanionWindow::OnExpand

void OnExpand(**wxTreeEvent&** *event*)K

---

wxTreeCompanionWindow::OnExpand
wxtreecompanionwindowonexpand
browse00100
K wxTreeCompanionWindow OnExpand
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp',
`wxtreecompanionwindow')")
K OnExpand

$#+K!wxTreeCcompanionWindow::OnPaint

void OnPaint(**wxPaintEvent&** *event*)[K]

Events

---

[w]xTreeCompanionWindow::OnPaint
[w]xtreecompanionwindowonpaint
[b]rowse00101
[K] wxTreeCompanionWindow OnPaint
[E]nableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxtreecompanionwindow')")
[K] OnPaint

$#+K!**wxTreeCcompanionWindow::OnScroll**

void OnScroll(wxScrollWinEvent& *event*)K

---

wxTreeCcompanionWindow::OnScroll
wxtreecompanionwindowonscroll
browse00102
K wxTreeCompanionWindow OnScroll
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxtreecompanionwindow')")
K OnScroll

$#+K! **wxTreeCompanionWindow::SetTreeCtrl**

void SetTreeCtrl(**wxRemotelyScrolledTreeCtrl*** *treeCtrl*)K

---

wxTreeCompanionWindow::SetTreeCtrl
wxtreecompanionwindowsettreectrl
browse00103
K wxTreeCompanionWindow SetTreeCtrl
EnableButton("Up");ChangeButtonBinding("Up", "JumpId(`gizmos.hlp', `wxtreecompanionwindow')")
K SetTreeCtrl